

VÁCLAV SAHULA Digital Project Manager

ABOUT ME

For 12 years I've been producing and developing interactive environments for various segments including video games, research environment, training and presentation apps.

I focus on remote team leadership and management. As a former game designer and Unity generalist, I have a good overview of the development pipeline and I am able to actively participate in the development of VR, desktop and Android projects of all kind.

B **CONTACT ME**

- Mazurská 526, Prague 8, 18100 Czech Republic
- www.angeluss.cz sahulav@angeluss.com
- (+420) 722 696 334

SKILLS

- Agile Project Management
- UNITY development
- Game Design
- Virtual Reality
- QA & Testing leadership
- Jira, Asana, Click up, Trello
- C#
- Gamification



WORK EXPERINCE

VR PROJECT MANAGER

≣ Ardent Blue

May - November 2020

Managing two development teams in the production of VR educational simulations for construction workers. Third-party customer reporting. Multiplatform project (desktop, Android) targeted for Oculus Quest.

TECH LEAD, UNITY DEVELOPER

📭 National Institute of Mental Health \: 📋 Feb 2016 - Apr 2021

Production and development of test environments for research and training purposes. More than 10 different projects of different sizes. Smaller projects developed as a single developer, others in small teams as a tech lead. VR, desktop and Android coverage.

CO-FOUNDER, PRODUCER, QA LEAD, DESIGNER

দ Dreadlocks Ltd. 🏥 May 2011 - Nov 2017

Multiple video game titles production - Dex, Mimpi dreams, Rune Legend, Ghost Theory. Mostly multiplatform for desktop, mobile, consoles or VR. My main focus was on design, production and QA processes, but I fulfilled even other roles like localization manager, social networks content manager...

GAMIFICATION LEAD

En Skorebee

iii Jan 2017 - Aug 2018

GAME & LEVEL DESIGNER

■ GoldKnights (2018 -19), Games2Win (2018), Enigmatus s.r.o. (2010 - 2015),

OA TESTER & ANALYTIC

IPS AG

🚞 Sep 2008 - Jul 2010



EDUCATION

BACHELOR OF SCIENCE

Czech Technical University Prague

Information technology degree with a special focus on programming and software technologies.

ERASMUS+ FILM PRODUCTION

University of Copenhagen

Semester of film production master studies plus additional Norse mythology classes.



LANGUAGES





